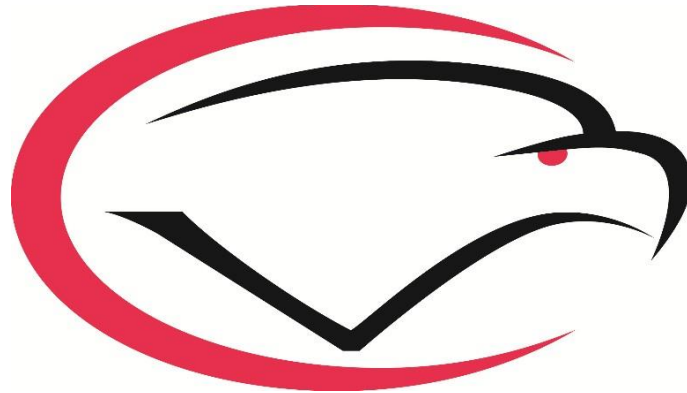


Secondary Curriculum Maps



Cumberland Valley School
District

Soaring to Greatness, Committed to
Excellence

High School Art
Media Arts

MA:Re9.1.III.a

CVSD Secondary Curriculum Map

| CV Priority Standard/National Academic Standard | |
|--|--|
| MA:Re9.1.III.a Independently develop rigorous evaluations of, and strategically seek feedback for media artworks and production processes, considering complex goals and factors. | |
| Taught in Courses(s) | |
| Media Arts Level III & IV Courses | |
| Big Ideas (Enduring Understanding) | Essential Question(s) |
| Skillful Evaluation and critique are critical components of experiencing, appreciating, and producing media artworks. | How and why do media artists value and judge media artworks? When and how should we evaluate and critique media artworks to improve them? |
| Assessments | |
| See course specific maps for assessments. | |
| Concepts (what students need to know) | Skills (what students must be able to do) |
| How to apply criteria to evaluate artistic work | <ul style="list-style-type: none"> • Critique design elements • Critique technical elements • Critique performance elements |

MA:Pr5.1.I.b

CVSD Secondary Curriculum Map

| CV Priority Standard/National Academic Standard | |
|--|---|
| MA:Pr5.1.I.b. Develop and refine a determined range of creative and adaptive innovation abilities, such as design thinking, and risk taking, in addressing identified challenges and constraints within and through media arts productions. | |
| Taught in Courses(s) | |
| Media Arts Level I Courses | |
| Big Ideas (Enduring Understanding) | Essential Question(s) |
| Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions. | What skills are required for creating effective media artworks and how are they improved? How are creativity and innovation developed within and through media arts productions? How do media artists use various tools and techniques? |
| Assessments | |
| See course specific maps for assessments. | |
| Concepts (what students need to know) | Skills (what students must be able to do) |

| | |
|---|---|
| How to develop and refine artistic techniques and work for preparation. | <ul style="list-style-type: none"> • Use design thinking • Take risks • Identify constraints |
|---|---|

MA:Pr6.1.1.a

CVSD Secondary Curriculum Map

| CV Priority Standard/National Academic Standard | |
|---|---|
| MA:Pr6.1.1.a. Design the presentation and distribution of collections of media artworks, considering combinations of artworks, formats, and audiences. | |
| Taught in Courses(s) | |
| Media Arts Level I Courses | |
| Big Ideas (Enduring Understanding) | Essential Question(s) |
| Media artists purposefully present, share, and distribute media artworks for various contexts. | <p>How does time, place, audience, and context affect presenting or performing choices for media artworks?</p> <p>How can presenting or sharing media artworks in a public format help a media artist learn and grow?</p> |
| Assessments | |
| See course specific maps for assessments. | |
| Concepts (what students need to know) | Skills (what students must be able to do) |
| <ul style="list-style-type: none"> • How to convey meaning through the presentation of artistic work. | <ul style="list-style-type: none"> • Administrate a blog • Administrate a YouTube Channel |

MA:Pr5.1.1.b

CVSD Secondary Curriculum Map

| CV Priority Standard/National Academic Standard | |
|--|--|
| MA:Pr5.1.1.b. Develop and refine a determined range of creative and adaptive innovation abilities, such as design thinking, and risk taking, in addressing identified challenges and constraints within and through media arts productions. | |
| Taught in Courses(s) | |
| Media Arts Level I Courses | |
| Big Ideas (Enduring Understanding) | Essential Question(s) |
| Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions. | <p>What skills are required for creating effective media artworks and how are they improved?</p> <p>How are creativity and innovation developed within and through media arts productions?</p> <p>How do media artists use various tools and techniques?</p> |
| Assessments | |
| See course specific maps for assessments. | |
| Concepts (what students need to know) | Skills (what students must be able to do) |

How to develop and refine artistic techniques and work for preparation.

- Use design thinking
- Take risks
- Identify constraints